

Ahsoka Tano



●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	●	

-Captain Rex



●	1	2	3	4	5
6	7	8	9	●	



Attack
4



Ahsoka Tano
ADVANCED ABILITIES

Play when Ahsoka is attacking.
After attacking, move Ahsoka up to 5 spaces.

Attack
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Play when Ahsoka is attacking.
After attacking, move Ahsoka up to 5 spaces.

Attack
7



Ahsoka Tano
AGGRESSIVE STRIKE

Play when Ahsoka is attacking.
You may play this card face up to move Ahsoka up to 5 spaces before attacking.

Attack
7



Ahsoka Tano
AGGRESSIVE STRIKE

Play when Ahsoka is attacking.
You may play this card face up to move Ahsoka up to 5 spaces before attacking.

Attack
4



Ahsoka Tano
HOMING BEACON

Play when Ahsoka is attacking.
If this attack does damage, place a marker on the battle card of the defending character. Captain Rex may now attack this opponent from anywhere on the board.

3
Defend



Ahsoka Tano
SWITCH AND FEINT

Play when Ahsoka is defending.
If Ahsoka takes damage from the attack, player controlling the attacker discards a card for each point of damage Ahsoka takes.

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Defend



Ahsoka Tano
SWITCH AND FEINT

Play when Ahsoka is defending.
If Ahsoka takes damage from the attack, player controlling the attacker discards a card for each point of damage Ahsoka takes.

Attack
3*



Captain Rex
DUAL PISTOLS

Play when Rex is attacking.
*After attacking, you may attack again with another card without using another action.



Attack
3*

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DUAL PISTOLS

Play when Rex is attacking.
*After attacking, you may attack again with another card without using another action.



Attack
3*

Captain Rex
DUAL PISTOLS

Play when Rex is attacking.
*After attacking, you may attack again with another card without using another action.



Attack
7

Captain Rex
CAPTAIN OR SIR

Play when Rex is attacking.
If the defending character is destroyed, Rex recovers 1 point of damage for each point of damage done with this attack.



Attack
5

Defend
1



Attack
5

Defend
1



Attack
5

Defend
1



Attack
5

Defend
1



Attack
4

Defend
1



Attack
4

Defend
2





