



General Veers




	1	2	3	4	5
6	7	8	9	10	11
12	13				

-Elite Snowtrooper



	1	2	3	4	
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	1	2	3	4	
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**SPECIAL**



**General Veers**  
**PROBE DROID**

Play anytime on your turn.  
Choose an opponent to reveal his hand. Choose a basic combat card for this opponent to discard.

**SPECIAL**



**General Veers**  
**IMPERIAL REINFORCEMENTS**

Play anytime on your turn.  
Draw cards from your draw pile until you've drawn 4 Snowtrooper cards. Put these 4 cards in your hand, put the rest back in the draw pile, then reshuffle your draw pile.

**Attack**  
**10**



**General Veers**  
**MAXIMUM FIREPOWER**

Play when Veers is attacking.  
Veers must reveal his hand and discard all Snowtrooper cards.

**Attack**  
**4**

**1**  
Defend



**Attack**  
**4**

**1**  
Defend



**Attack**  
**4**

**1**  
Defend



**Attack**  
**3**

**1**  
Defend



**Attack**  
**3**

**1**  
Defend



**Attack**  
**3**

**2**  
Defend







