

Lando Calrissian



●	1	2	3	4	5
6	7	8	9	10	11
12	13	●			

Lobot



●	1	2	3	4	5
6	7	8	9	●	



 <p><b>Attack</b> 1*</p> <p><b>Lando Calrissian</b> <b>GAMBLER'S FALLACY</b></p> <p>Play when Lando is attacking. Roll the die. Add the number on the die roll to the attack value of this card. If you rolled a purple field, player controlling the attacked character must choose and discard a card.</p>	 <p><b>Attack</b> 1*</p> <p><b>Lando Calrissian</b> <b>GAMBLER'S FALLACY</b></p> <p>Play when Lando is attacking. Roll the die. Add the number on the die roll to the attack value of this card. If you rolled a purple field, player controlling the attacked character must choose and discard a card.</p>	 <p><b>Attack</b> 1*</p> <p><b>Lando Calrissian</b> <b>GAMBLER'S FALLACY</b></p> <p>Play when Lando is attacking. Roll the die. Add the number on the die roll to the attack value of this card. If you rolled a purple field, player controlling the attacked character must choose and discard a card.</p>
 <p><b>Attack</b> 5</p> <p><b>Lando Calrissian</b> <b>SCOUNDREL'S RETREAT</b></p> <p>Play when Lando is attacking. Move Lando adjacent to any character.</p>	 <p><b>Attack</b> 5</p> <p><b>Lando Calrissian</b> <b>SCOUNDREL'S RETREAT</b></p> <p>Play when Lando is attacking. Move Lando adjacent to any character.</p>	 <p><b>Attack</b> 8*</p> <p><b>Defend</b> 8*</p> <p><b>Lando Calrissian</b> <b>ADMINISTRATOR OF THIS FACILITY</b></p> <p>Play when attacking or defending. *If Lobot has been destroyed, attack and defense values of this card are 4.</p>
 <p><b>Attack</b> 8*</p> <p><b>Defend</b> 8*</p> <p><b>Lando Calrissian</b> <b>ADMINISTRATOR OF THIS FACILITY</b></p> <p>Play when attacking or defending. *If Lobot has been destroyed, attack and defense values of this card are 4.</p>	<p><b>SPECIAL</b></p>  <p><b>Lando Calrissian</b> <b>I JUST MADE A DEAL</b></p> <p>Play anytime on your turn. Choose and discard any number of cards from your hand. Choose an opponent to discard the same amount of cards at random.</p>	<p><b>SPECIAL</b></p>  <p><b>Lando Calrissian</b> <b>I JUST MADE A DEAL</b></p> <p>Play anytime on your turn. Choose and discard any number of cards from your hand. Choose an opponent to discard the same amount of cards at random.</p>

SPECIAL



Lobot

**BESPIN AMBUSH**

Play anytime on your turn.  
**Draw 3 cards. If Lobot is playing on the Carbon Freezing Chamber, draw 4 cards instead of 3.**

SPECIAL



Lobot

**BESPIN AMBUSH**

Play anytime on your turn.  
**Draw 3 cards. If Lobot is playing on the Carbon Freezing Chamber, draw 4 cards instead of 3.**

SPECIAL



Lobot

**SEND IN THE UGNAUTS**

Play anytime on your turn.  
**Choose any opponent. All of that opponent's characters receive 2 damage.**



Attack 4

Defend 1



Attack 4

Defend 1



Attack 4

Defend 1



Attack 3

Defend 1



Attack 3

Defend 1



Attack 3

Defend 2





