

Luke Rebel Commando

		1	2	3	4	5
	6	7	8	9	10	11
	12	13	14	15		

-Rebel Commando

		1	2	3	
-----------------------------------------------------------------------------------	-----------------------------------------------------------------------------------	---	---	---	-----------------------------------------------------------------------------------

		1	2	3	
------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------	---	---	---	-----------------------------------------------------------------------------------



 <p>Attack 6</p> <p>Luke Skywalker LIGHTSABER SLASH</p> <p>Play when Luke is attacking. Choose a character Luke can attack besides the defending character. That character takes 2 damage.</p>	 <p>Attack 6</p> <p>Luke Skywalker LIGHTSABER SLASH</p> <p>Play when Luke is attacking. Choose a character Luke can attack besides the defending character. That character takes 2 damage.</p>	 <p>Attack 6</p> <p>Luke Skywalker LIGHTSABER SLASH</p> <p>Play when Luke is attacking. Choose a character Luke can attack besides the defending character. That character takes 2 damage.</p>
 <p>Attack 4*</p> <p>Luke Skywalker DON'T UNDERESTIMATE MY POWER</p> <p>Play when Luke is attacking. *If Luke does damage with this card, the attack value is 8.</p>	 <p>Defend 4*</p> <p>Luke Skywalker LIGHTSABER DEFLECT</p> <p>Play when Luke is defending. *If the attacking character uses a blaster, the defense value is 6.</p>	 <p>Defend 4*</p> <p>Luke Skywalker LIGHTSABER DEFLECT</p> <p>Play when Luke is defending. *If the attacking character uses a blaster, the defense value is 6.</p>
<p>SPECIAL</p>  <p>Luke Skywalker CHOKE</p> <p>Play anytime on your turn. Choose any minor character. That character takes 5 damage.</p>	<p>SPECIAL</p>  <p>Luke Skywalker CHOKE</p> <p>Play anytime on your turn. Choose any minor character. That character takes 5 damage.</p>	<p>SPECIAL</p>  <p>Luke Skywalker LEVITATION</p> <p>Play anytime on your turn. Choose any allied character in Luke's line of sight, or choose Luke. Move the chosen character to any vacant space in Luke's line of sight. Draw a card.</p>



SPECIAL

Luke Skywalker

LEVITATION

Play anytime on your turn.

Choose any allied character in Luke's line of sight, or choose Luke. Move the chosen character to any vacant space in Luke's line of sight. Draw a card.



SPECIAL

Luke Skywalker

EXPLOSIVE CHARGE

Play anytime on your turn.

Choose a Rebel Commando. All characters adjacent to the Rebel Commando take 4 damage. Then, remove the Rebel Commando from the game.



SPECIAL

Luke Skywalker

JEDI MIND TRICK

Play anytime on your turn.

Choose a character in Luke's line of sight. That character cannot move or attack until Luke's next turn.



Attack
5
Defend
1



Attack
5
Defend
1



Attack
5
Defend
1



Attack
5
Defend
1



Attack
4
Defend
1



Attack
4
Defend
2





