

Plo Koon



	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15		

-ARC Trooper



	1	2	3	4	
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	1	2	3	4	
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**SPECIAL**



**Plo Koon**

**ELECTRIC JUDGMENT**

Play anytime on your turn.

**Plo does 3 damage to one adjacent character. The player controlling that character loses an action on his/her next turn.**

**SPECIAL**



**Plo Koon**

**FROZEN LAKE**

Play anytime on your turn.

**Move Plo up to 6 spaces, ignoring terrain but not enemies. If Plo does not pass through any terrain, playing this card does not count as an action.**

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**Plo Koon**

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**Move Plo up to 6 spaces, ignoring terrain but not enemies. If Plo does not pass through any terrain, playing this card does not count as an action.**



**Attack**  
5

**Defend**  
1



**Attack**  
5

**Defend**  
1



**Attack**  
4

**Defend**  
1



**Attack**  
4

**Defend**  
2



**Attack**  
4

**Defend**  
2



**Attack**  
3

**Defend**  
3





