



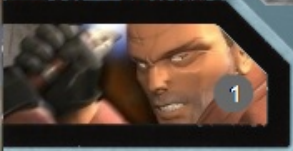
Shaak Ti



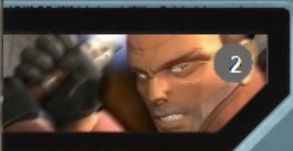
	1	2	3	4	5
6	7	8	9	10	11
12	13	14			





-Jedi Guardian




	1	2	3	4	
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	1	2	3	4	
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<p>Attack 5</p>  <p>Shaak Ti</p> <p>CROWD FIGHTING</p> <p>Play when Ti is attacking.</p> <p>Shaak Ti does 2 damage to all opponents' characters she can attack besides the defending character.</p>	<p>Attack 5</p>  <p>Shaak Ti</p> <p>CROWD FIGHTING</p> <p>Play when Ti is attacking.</p> <p>Shaak Ti does 2 damage to all opponents' characters she can attack besides the defending character.</p>	<p>Attack 5</p>  <p>Shaak Ti</p> <p>CROWD FIGHTING</p> <p>Play when Ti is attacking.</p> <p>Shaak Ti does 2 damage to all opponents' characters she can attack besides the defending character.</p>
<p>Attack 5</p>  <p>Shaak Ti</p> <p>CROWD FIGHTING</p> <p>Play when Ti is attacking.</p> <p>Shaak Ti does 2 damage to all opponents' characters she can attack besides the defending character.</p>	<p>Attack 7</p>  <p>Shaak Ti</p> <p>SACRIFICE</p> <p>Play when Ti is attacking.</p> <p>After attacking, instead of placing this card in the discard pile, you may instead choose and discard 3 cards and take this card back into your hand.</p>	<p>5 Defend</p>  <p>Shaak Ti</p> <p>DISARM</p> <p>Play when Ti is defending.</p> <p>The player controlling the attacking character must choose and discard a card.</p>
<p>5 Defend</p>  <p>Shaak Ti</p> <p>DISARM</p> <p>Play when Ti is defending.</p> <p>The player controlling the attacking character must choose and discard a card.</p>	<p>Defend</p>  <p>Shaak Ti</p> <p>RESOLVE</p> <p>Play when Ti is defending.</p> <p>Shaak Ti takes full damage from the attack. Then, Shaak Ti recovers 3 hit points, even if the attack would have destroyed Shaak Ti.</p>	<p>SPECIAL</p>  <p>Shaak Ti</p> <p>FORCE LEAP</p> <p>Play anytime on your turn.</p> <p>Move Shaak Ti up to 5 spaces. You may move Shaak Ti over enemies and obstacles.</p>

SPECIAL




Shaak Ti

FORCE LEAP

Play anytime on your turn.

Move Shaak Ti up to 5 spaces. You may move Shaak Ti over enemies and obstacles.

SPECIAL



Shaak Ti

FORCE LEAP

Play anytime on your turn.

Move Shaak Ti up to 5 spaces. You may move Shaak Ti over enemies and obstacles.

SPECIAL



Shaak Ti

PEACEMAKER

Play anytime on your turn.

Look at any opponent's hand. Then choose the card with the highest attack value. Your opponent must discard the chosen card.



Attack
5

Defend
1



Attack
5

Defend
1



Attack
4

Defend
1



Attack
4

Defend
2



Attack
4

Defend
2



Attack
3

Defend
3





